

## FS\_SETSWAP

### Purpose

Perform whatever actions are necessary to support the swapper.

### Calling Sequence

```
int far pascal FS_SETSWAP(psffsi, psffsd)

struct sffsi far * psffsi;
struct sffsd far * psffsd;
```

### Where

*psffsi* is a pointer to the file-system-independent portion of an open file instance of the swapper file.

*psffsd* is a pointer to the file-system-dependent portion of an open file instance.

### Remarks

Swapping does not begin until this call returns successfully. This call is made during system initialization.

The FSD makes all segments that are relevant to swap-file I/O non-swappable (see *FSH\_FORCENOSWAP*). This includes any data and code segments accessed during a read or write.

Any FSD that manages writeable media may be the swapper file system.

*FS\_SETSWAP* may be called more than once for the same or different volumes or FSDs.

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