



This is part of **Win16 API** which allow to create versions of program from one source code to run under OS/2 and Win16. Under OS/2 program can be running under Win-OS/2 if program is Windows NE executable, and with help on Windows Libraries for OS/2, if it is OS/2 NE executable. [Here](#) is a WLO to OS/2 API mapping draft

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# Dos3Call

## Brief

Call DOS API dispatcher

## Syntax

```
void Dos3Call(void);
```

## Parameters

Depends on function. Passed in registers.

## Return Code

Depends on function. Returns in registers.

## Notes

This function invoke DOS API dispatcher. It has not any parameters or return codes defined. Parameters and return codes same as in corresponding DOS API.

## Example Code

```
_asm mov ah, 02h  
Dos3Call();
```

## C Binding

## MASM Binding

## See also

[NoHookDosCall](#)

Group	Functions
<b>Module manager</b>	GETVERSION GETMODULEHANDLE GETMODULEUSAGE GETMODULEFILENAME GETPROCADDRESS MAKEPROCINSTANCE FREEPROCINSTANCE GETINSTANCEDATA CATCH THROW GETCODEHANDLE LOADLIBRARY
<b>Global Memory Manager</b>	GlobalAlloc GlobalCompact GlobalDiscard GlobalFree GlobalLock GlobalReAlloc GlobalSize GlobalUnlock GlobalFlags
<b>Local Memory Manager</b>	<a href="#">LocalInit</a> <a href="#">LocalAlloc</a> <a href="#">LocalCompact</a> <a href="#">LocalDiscard</a> <a href="#">LocalFree</a> <a href="#">LocalLock</a> <a href="#">LocalFreeze</a> <a href="#">LocalMelt</a> <a href="#">LocalReAlloc</a> <a href="#">LocalSize</a> <a href="#">LocalUnlock</a> <a href="#">LocalHandleDelta</a> <a href="#">LockData</a> <a href="#">UnlockData</a> <a href="#">LocalFlags</a>
<b>Task Scheduler</b>	GetCurrentTask Yield SetPriority
<b>Resource Manager</b>	AddFontResource RemoveFontResource LoadBitmap LoadCursor LoadIcon LoadMenu LoadString LoadAccelerators FindResource LoadResource AllocResource LockResource FreeResource AccessResource SizeofResource SetResourceHandler
<b>String Translation</b>	<a href="#">AnsiUpper</a> <a href="#">AnsiLower</a> <a href="#">AnsiNext</a> <a href="#">AnsiPrev</a>
<b>Atom Manager</b>	<a href="#">InitAtomTable</a> <a href="#">AddAtom</a> <a href="#">DeleteAtom</a> <a href="#">FindAtom</a> <a href="#">GetAtomName</a>
<b>Windows Initialization File</b>	GetProfileInt GetProfileString WriteProfileString
<b>Debugging</b>	FatalExit
<b>File I/O</b>	_lopen _creat _lseek _lread _lwrite _lclose OpenFile GetTempFileName GetTempDrive
<b>Registry</b>	<a href="#">RegOpenKey</a> <a href="#">RegCreateKey</a> <a href="#">RegCloseKey</a> <a href="#">RegDeleteKey</a> <a href="#">RegSetValue</a> <a href="#">RegQueryValue</a> <a href="#">RegEnumKey</a>

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