



This is part of **Family API** which allow to create dual-os version of program runs under OS/2 and DOS

Note: This is legacy API call. It is recommended to use 32-bit equivalent

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DosReallocHuge

This call changes the size of memory originally allocated by DosAllocHuge.

Syntax

```
DosReallocHuge (NumSeg, Size, Selector)
```

Parameters

- NumSeg ([USHORT](#)) - input : Number of 65536 byte segments requested.
- Size ([USHORT](#)) - input : Number of bytes requested in the last non-65536 byte segment. A value of 0 indicates none.
- Selector ([SEL](#)) - input : Selector returned on a previous DosAllocHuge.

Return Code

rc ([USHORT](#)) - return

Return code descriptions are:

- 0 NO_ERROR
- 8 ERROR_NOT_ENOUGH_MEMORY
- 87 ERROR_INVALID_PARAMETER

Remarks

DosReallocHuge is called to change the size of unshared or shared huge memory allocated by DosAllocHuge. The selector used for this call must be the one returned by the DosAllocHuge request.

Normally, segments allocated as shared (AllocFlags bits 0 and 1 were set) cannot be decreased in size. However, if AllocFlags bit 3 was also set, the shared segment's size can be decreased.

DosReallocHuge is also called to reallocate a segment allocated as discardable (AllocFlags bit 2 set) after the segment is discarded by the system. The call to DosReallocHuge automatically locks the segment for access by the caller, the same as if a DosLockSeg had been issued.

'Note:' This request may be issued from privilege level 2 or 3. However, only a privilege level 3 huge segment is valid.

Family API Considerations

Some options operate differently in the DOS mode than in the OS/2 mode. Therefore, the following restriction applies to DosReallocHuge when coding for the DOS mode:

The requested Size value is rounded up to the next paragraph (16-byte).

Bindings

C Binding

```
#define INCL_DOSMEMMGR

USHORT rc = DosReallocHuge(NumSeg, Size, Selector);

USHORT      NumSeg;      /* Number of 65536-byte segments
                           requested */
USHORT      Size;        /* Number of bytes in last segment */
SEL         Selector;    /* Selector */

USHORT      rc;          /* return code */
```

MASM Binding

```
EXTRN DosReallocHuge:FAR
INCL_DOSMEMMGR EQU 1

PUSH WORD NumSeg ;Number of 65536-byte segments requested
PUSH WORD Size ;Number of bytes in last segment
PUSH WORD Selector ;Selector
CALL DosReallocHuge

Returns WORD
```

Note

Text based on <http://www.edm2.com/index.php/DosReallocHuge>

Family API		
DOS	Process Manager	DosBeep DosExit DosSleep DosExecPgm
	File Manager	DosChDir DosChgFilePtr DosClose DosDelete DosDupHandle DosMkDir DosMove DosQCurDir DosQCurDisk DosSetFileMode DosOpen DosQFileInfo DosRead DosQFileMode DosQFSInfo DosQVerify DosRmDir DosSelectDisk DosFindClose DosFindFirst DosFindNext DosSetFileInfo DosSetVerify DosWrite DosFileLocks DosSetFHandState DosNewSize DosBufReset DosQFHandState DosSetFSinfo
	Memory Manager	DosFreeSeg DosSubAlloc DosSubFree DosSubSet DosAllocHuge DosAllocSeg DosReallocHuge DosReallocSeg DosGetHugeShift DosCreateCSAlias
	NLS	DosCaseMap DosGetCtryInfo DosGetDBCSEv DosSetCtryCode DosGetCollate DosGetMessage DosInsMessage DosPutMessage
	Date and Time	DosSetDateTime DosGetDateTime
	Devices	DosDevConfig DosDevIOct1 DosDevIOct2
	Signals	DosHoldSignal DosSetSigHandler
	Misc	BadDynLink DosGetEnv DosGetMachineMode DosGetVersion DosError DosErrClass DosSetVec
KBD	KbdCharIn KbdFlushBuffer KbdGetStatus KbdSetStatus KbdStringIn KbdPeek	
VIO	VioGetBuf VioGetConfig VioGetCurPos VioGetCurType VioGetPhysBuf VioReadCellStr VioReadCharStr VioScrollUp VioScrollDn VioScrollLf VioScrollRt VioScrUnLock VioSetCurPos VioSetCurType VioSetMode VioGetMode VioShowBuf VioWrtCellStr VioWrtCharStr VioWrtCharStrAtt VioWrtNAttr VioWrtNCell VioWrtNChar VioWrtTTY VioScrLock VioPopUp	
Tools	BIND	
Modules	DOSCALLS.DLL VIOCALLS.DLL KBDCALLS.DLL MSG.DLL	
Libraries	API.LIB OS2386.LIB FAPI.LIB DOSCALLS.LIB SUBCALLS.LIB	

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