



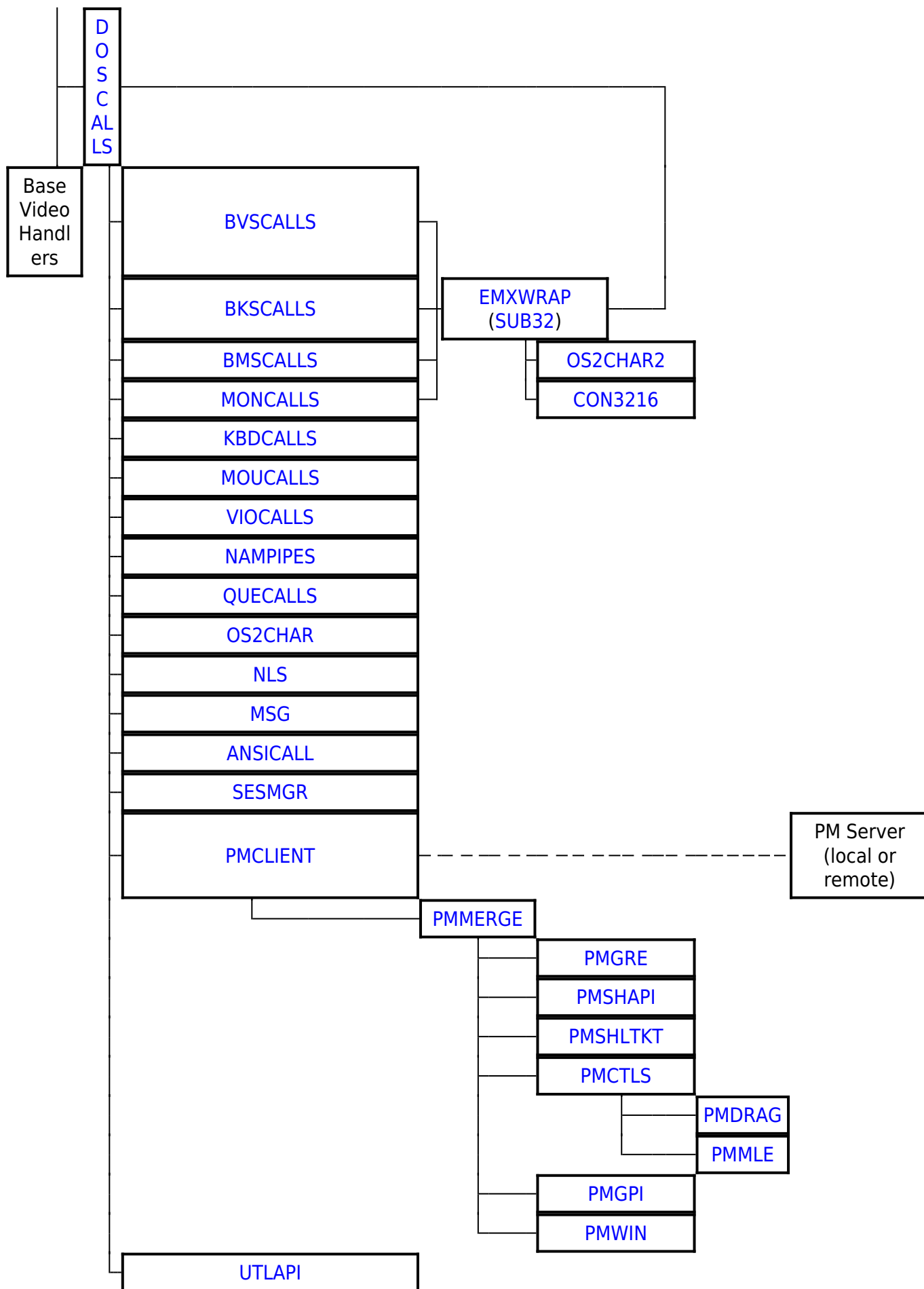
# QUECALLS

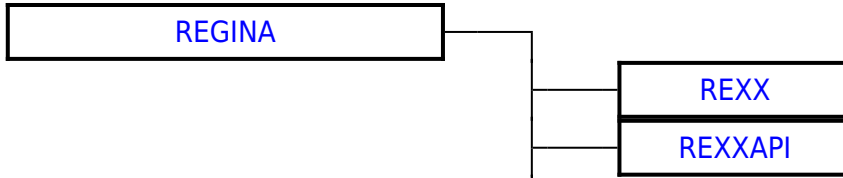
This is forwarder DLL to [DOSCALLS.DLL](#)

Ordinal	Name	Desc	Status
1	DosReadQueue	Forwarder to DOSCALLS.674	Done
2	DosPurgeQueue	Forwarder to DOSCALLS.675	Done
3	DosCloseQueue	Forwarder to DOSCALLS.676	Done
4	DosQueryQueue	Forwarder to DOSCALLS.677	Done
5	DosPeekQueue	Forwarder to DOSCALLS.678	Done
6	DosWriteQueue	Forwarder to DOSCALLS.679	Done
7	DosOpenQueue	Forwarder to DOSCALLS.680	Done
8	DosCreateQueue	Forwarder to DOSCALLS.681	Done
9	Dos32ReadQueue	Forwarder to DOSCALLS.661	Done
10	Dos32PurgeQueue	Forwarder to DOSCALLS.662	Done
11	Dos32CloseQueue	Forwarder to DOSCALLS.663	Done
12	Dos32QueryQueue	Forwarder to DOSCALLS.664	Done
13	Dos32PeekQueue	Forwarder to DOSCALLS.665	Done
14	Dos32WriteQueue	Forwarder to DOSCALLS.666	Done
15	Dos32OpenQueue	Forwarder to DOSCALLS.667	Done
16	Dos32CreateQueue	Forwarder to DOSCALLS.668	Done

OS/2 DLLs	
Base API	<a href="#">DOSCALLS</a> <a href="#">EMXWRAP</a> <a href="#">SUB32</a> <a href="#">ANSICALL</a> <a href="#">NLS</a> <a href="#">MSG</a> <a href="#">MONCALLS</a> <a href="#">KBDSCALLS</a> <a href="#">MOUCALLS</a> <a href="#">VIOCALLS</a> <a href="#">SESMGR</a> <a href="#">BKSCALLS</a> <a href="#">BMSCALLS</a> <a href="#">BVSCALLS</a> <a href="#">NAMPIPES</a> <a href="#">QUECALLS</a> <a href="#">OS2CHAR</a>
Bidirectional NLS	<a href="#">BDCALLS</a> <a href="#">BDCALLS32</a> <a href="#">BDIME</a> <a href="#">BDBVH</a> <a href="#">BDVIEW</a> <a href="#">BDWPCLS</a> <a href="#">BIDIPM</a> <a href="#">PMBIDI</a>
Unicode API	<a href="#">UCONV</a> <a href="#">UNIKBD</a> <a href="#">LIBUNI</a>
BVH (Base Video Handlers)	<a href="#">BVHINIT</a> <a href="#">BVHMPA</a> <a href="#">BVHVGGA</a> <a href="#">BVHVSVA</a> <a href="#">BVHWNDW</a>
GRADD subsystem	<a href="#">VMAN</a> <a href="#">SOFTDRAW</a> <a href="#">GRE2VMAN</a> <a href="#">GENGRADD</a>
IPF (Information Presentation facility)	<a href="#">HELPMGR</a> <a href="#">HPMGRMRI</a> <a href="#">MINXOBJ</a> <a href="#">IBMHMGR</a> <a href="#">NEWVIEW</a> <a href="#">MINXMRI</a> <a href="#">ERRTXT</a>
REXX	<a href="#">REXX</a> <a href="#">REXXAPI</a> <a href="#">REXXUTIL</a> <a href="#">REGINA</a>
The core PM DLL's	<a href="#">PMMERGE</a> <a href="#">PMMRGRES</a> <a href="#">PMSHAPI</a> <a href="#">PMSHLTKT</a> <a href="#">PMGRE</a> <a href="#">PMGPI</a> <a href="#">PMDRAG</a> <a href="#">PMCTLS</a> <a href="#">PMMLE</a> <a href="#">PMSPL</a> <a href="#">PMVIOP</a> <a href="#">PMWIN</a>
Open32	<a href="#">PMWINX</a> <a href="#">MIRRORS</a> <a href="#">REGISTRY</a>
Intelligent Font Interface drivers	<a href="#">PMATM</a> <a href="#">TRUETYPE</a> <a href="#">PMUNIF</a> <a href="#">FREETYPE</a> <a href="#">PMPRE</a>
Data Exchange	<a href="#">PMCLIP</a> <a href="#">PMDDE</a> <a href="#">PMDDEML</a>
VDM PM interface	<a href="#">PMVDMH</a> <a href="#">PMVDMP</a> <a href="#">SEAMLESS</a> <a href="#">SHIELD</a>
WPS	<a href="#">PMWP</a> <a href="#">PMWPMRU</a> <a href="#">PMVDDROP</a>
Miscellaneous	<a href="#">PMPIC</a> <a href="#">PMTKT</a> <a href="#">MVDM</a>
SOM API	<a href="#">SOM</a> <a href="#">SOMC</a>

**KAL**





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